

### July 8-12: Animal Morphs

Creative investigation into adaptations and anatomy of vertebrate species. Handling live mammals, birds, reptiles and amphibians. Then artistically mixing characteristics of animals to create your own amazing Mystical Beast.

Caterpillar option available: Open to 4 year olds (half-day only) and half-day registration for all ages

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#### **Monday: Bones, fur, feathers, and cuddly animals**

Drop-off and pick-up at [Avery House Nature Center](#)

- Discover what it means to be a vertebrate with bones
- Hands on with live rabbits, mouse, dog, and sugar glider
- Explore local Mammal furs and movement adaptations
- Meet Twinkle star the friendly chicken and have fun with wings and feathers
- Basic animal sketching anatomy

#### **Tuesday: Movement, fins, tails, limbs, flight**

Drop-off and pick-up at [Avery House Nature Center](#)

- Handle live snakes discover movement, patterns, and scales.
- Create crazy snake patterns; make your snake venomous or have legs
- Get Slimy with Live frogs and fish
- Spend the afternoon hunting tadpoles and minnows on the Marys

#### **Wednesday: Adaptations, mimicry, and camouflage**

Drop-off and pick-up at [Avery House Nature Center](#)

- Crazy, wild, and amazing adaptations: Caudal anatomy, 3 eyelids, rows of teeth.
- Evolve to survive the challenges in your environment.
- Partner up with symbiosis: do you help or hurt another animal or do you care!
- Handle live Newts and chemistry of tetrodotoxin poison and others like them
- Invent wild adaptations for real animals

#### **Thursday: Field Trip!**

Drop-off at [Timberhill Natural Area](#) (end of 29th St.)

Pick-up at [Chepenafa Springs Park](#)

- Understanding the impact of habitat on adaptations and survival
- Look out for camouflaged animals in the grasslands and woods
- Watch woodpeckers chattering, search for gopher snake in grass and lizards on trees

- Create camouflaged animals

**Friday: Create your Animorph!**

Drop-off and pick-up at [Avery House Nature Center](#)

- Culminating multi material Art project
- Create an animorph with adaptations for all 5 vertebrate groups
- Give your animal evolving powers to survive in future environments.
- Explore the natural and unnatural trail as we play with our 5 senses outdoors
- What special sense does your animal evolve?